

2017 DISTRICT 5 - BALL INTERLEAGUE RULES

All D5 T-ball games will be played in compliance with the 2017 Little League Baseball Rules and Regulations, and will include the following:

- NO "LOCAL" LEAGUE RULES ALLOWED
- HOME TEAM IS RESPONSIBLE TO PREPARE THE FIELD
- VISITING TEAM IS RESPONSIBLE FOR PUTTING THE FIELD UP
- 1. A Continuous batting order will be used for both teams.
- 2. The defense can play up to 10 players in the field.
- 3. Teams must use "soft" or "flex" balls. They must provide 1 new ball at the start of play.
- 4. All bats must meet regulations as outlined in rule 1.10 in the 2017 Little League Baseball Rules and Regulations.
- 5. There will be a maximum of 5 runs scored per half inning OR 3 outs, whichever happens first.
- 6. Coaches may be present on the field, to instruct when their team is on defense.
- 7. The time limit for all games at this level is a maximum of 1 hr drop dead time.
- 8. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat.
- 9. NO FORFEITS





2017 District 5 Coach-pitch Interleague Rules

All D5 Coach-pitch games will be played in compliance with the 2017 Little League Baseball Rules and Regulations, and will include the following:

- NO "LOCAL" LEAGUE RULES ALLOWED!
- THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.
- TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.
- 1. A Continuous batting order will be used for both teams.
- 2. The defense can play up to 10 players in the field.
- 3. Teams must use regulation Little League baseballs, no "soft" or "flex" balls. They must provide 1 new ball at the start of play.
- 4. All bats must meet regulations as outlined in rule 1.10 in the 2017 Little League Baseball Rules and Regulations.
- 5. There will be a maximum of 5 runs scored per half inning OR 3 outs, whichever happens first.
- 6. No batting tees and no walks, after 4 balls the batter is out. Encourage the batter to hit the ball within a maximum of 6 pitches per player, batter will get 1 more pitch if the ball is foul.
- 7. Coaches may be present on the field, to instruct when their team is on defense.
- 8. The time limit for all games at this level is a maximum of 1 hr 30 mins drop dead time.
- 9. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat.
- 10.On a batted ball the runner can continue running until the ball is secured by an infielder.
- 11. NO FORFEITS





2017 District 5 American/AAA Interleague Rules

All D5 Minor Division games are played in compliance with the 2017 Little League Baseball Rules and Regulations, and will include the following:

- NO "LOCAL" LEAGUE RULES ALLOWED!
- THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.
- TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.
 - 1. A Continuous batting order will be used for both teams.
 - 2. Rule 6.02 (c) is in effect at this level for 2017
 - 3. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat. No courtesy runners are allowed.
 - 4. There will be a maximum of 5 runs scored per half inning OR 3 outs, whichever happens first.
 - 5. Teams must use regulation Little League baseballs and provide 2 new baseballs prior to the start of play, at the plate talk with the plate umpire.
 - 6. All bats must meet regulations as outlined in rule 1.10 in the 2017 Little League Baseball Rules and Regulations, and be approved by the game's umpires.
 - 7. Pitchers will pitch from the regulation distance, 46' pitching plate no exceptions.
 - 8. The time limit for all games at this level is a no new inning after 1:45 and maximum of 2 hrs, drop dead time from scheduled start.
 - 9. Home plate umpire to be provided and scheduled by the Host League.
 - 10. Must start and finish the game with 9 players. In the event a team has less than 9 players at the scheduled start or other, the umpires will leave the field, the game can continue by borrowing a player from the other team.
 - 11.A rostered adult must be present in the dugout at all times when players are present.
 - 12. Each team is responsible for maintaining their own pitch counts which should be communicated between the teams and plate umpire regularly throughout the game.
 - 13.Official score keeper to be provided by the Home team.





2017 District 5 AA Interleague Rules

All D5 Minor Division games are played in compliance with the 2017 Little League Baseball Rules and Regulations, and will include the following:

- NO "LOCAL" LEAGUE RULES ALLOWED!
- THE HOME/HOST TEAM IS RESPONSIBLE TO PREPARE THE FIELD.
- TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.
 - 1. A Continuous batting order will be used for both teams.
 - 2. Rule 6.02 (c) is in effect at this level for 2017
 - 3. Free substitution is permitted. Minimum play rules apply: 6 defensive outs and 1 at bat. No courtesy runners are allowed.
 - 4. There will be a maximum of 5 runs scored per half inning OR 3 outs, whichever happens first.
 - 5. Teams must use regulation Little League baseballs and provide 2 new baseballs prior to the start of play, at the plate talk with the plate umpire.
 - 6. All bats must meet regulations as outlined in rule 1.10 in the 2017 Little League Baseball Rules and Regulations, and be approved by the game's umpires.
 - 7. Pitchers will pitch from the regulation distance, 46' pitching plate no exceptions.
 - 8. The time limit for all games at this level is a maximum of 2 hrs, drop dead time from scheduled start.
 - 9. Home plate umpire to be provided and scheduled by the Host League.
 - 10. Must start and finish the game with 9 players. In the event a team has less than 9 players at the scheduled start or other, the umpires will leave the field, the game can continue by borrowing a player from the other team.
 - 11. A rostered adult must be present in the dugout at all times when players are present.
 - 12. Each team is responsible for maintaining their own pitch counts which should be communicated between the teams and plate umpire regularly throughout the game.
 - 13. Official score keeper to be provided by the Home team.



2017 District 5 Majors Interleague Rules

All D5 Major Division games are played in compliance with the 2017 Little League Baseball Rules and Regulations, and will include the following:

- NO "LOCAL" LEAGUE RULES ALLOWED!
- THE HOME TEAM IS RESPONSIBLE TO PREPARE THE FIELD.
- TEAM MANAGERS SHOULD COMMUNICATE WITH EACH OTHER 48 HOURS, IN ADVANCE, TO CONFIRM GAME, TIME AND LOCATION; AND TO HELP AVOID/REDUCE CANCELLATIONS.
- 1. A Conventional batting order will be used for both teams, bat 9/play 9.
- 2. Rule 6.02 (c) is in effect at this level for 2017
- 3. Substitution rules will be in effect, as described in rule 3.03.
- 4. Minimum play rules apply: 6 defensive outs and 1 at bat. No courtesy runners are allowed, may use special pinch runner.
- 5. The "10 run rule" will be observed, as described in rule 4.10 (e).
- 6. The "dropped 3rd strike" rule is in effect.
- Intentional walk rule in effect, there will be no pitches thrown, but pitcher will have 4 pitches added to pitch count.
- 8. All bats must meet regulations as outlined in rule 1.10 in the 2016 Little League Baseball Rules and Regulations, and be approved by the game's umpires.
- 9. Teams must use regulation Little League baseballs and provide 2 new baseballs prior to the start of play, at the plate talk with the plate umpire.
- 10. The time limit for all games at this level is no new inning may begin after 2 hrs from the scheduled start with a drop dead time of 2 hrs 15 mins from the scheduled start.
- 11. Home plate umpire to be provided and scheduled by the Host League.
- 12. The umpires will leave the field if you do not have 9 players at the beginning or during a game, and the game will be counted as a forfeit. The two teams should then scrimmage against one another, ie practice game.
- 13. A rostered adult must be present in the dugout at all times when players are present.
- 14. Each team is responsible for maintaining their own pitch counts which should be communicated between the teams and plate umpire regularly throughout the game, with meet in the middle if there are discrepancies.
- 15. Official scorekeeper to be provided by the Home team.

